

Ch 2: Quadratic Functions:

I) Quadratic Function:

$$y = a(x-p)^2 + q$$

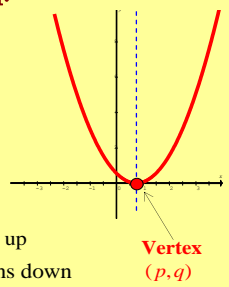
Vertex: (p, q)

Axis of Symmetry: $x = p$

Domain: $x \in \mathbb{R}$

Range: $y \geq q$ or $y \leq q$

If 'a' is positive graph opens up
If 'a' is negative graph opens down



Ex: Given $y = 2(x-1)^2 + 3$ Find all the properties of a parabola:

$a = 2, p = 1, q = 3 \rightarrow$ Vertex $(1, 3)$ (minimum)
Opens Up, AOS: $x = 1$
Domain: $x \in \mathbb{R}$, Range: $y \geq 3$

II) Finding Vertex in General Form:

1st Method: (X.A.V.)

Ex#1) Find the vertex $y = x^2 - 10x + 21$

i) Find X intercepts: (make $y = 0$)
 $0 = (x-3)(x-7) \rightarrow x = 3, 7$

ii) Axis of Symmetry (average of x-intercepts)
 $\frac{3+7}{2} = 5 \rightarrow x = 5$

iii) Vertex: plug AOS into equation

$$y = (5-3)(5-7) \rightarrow y = -4 \rightarrow \therefore \text{vertex}(5, -4)$$

2nd Method: Find the vertex by Ti-83

2nd Trace 3/4 Max/Min L.Bound R.Bound Guess

3rd Method: Completing the Square:

A process to convert a quadratic equation from general to standard form

$$y = ax^2 + bx + c \rightarrow y = a(x-p)^2 + q$$

Ex: Complete the square: $3x^2 + 12x - 10 = 0$

$$3x^2 + 12x - 10 = 0$$

$$(3x^2 + 12x) - 10 = 0 \quad \text{bracket 1st 2 terms}$$

$$3(x^2 + 4x) - 10 = 0 \quad \text{factor out "a"}$$

$$3(x^2 + 4x + 4 - 4) - 10 = 0 \quad \text{Add/Subtr. } (\frac{1}{2}b)^2$$

$$3(x^2 + 4x + 4) - 12 - 10 = 0 \quad \text{Take out -'ve value, mult w/ "a"}$$

$$3(x+2)(x+2) - 22 = 0 \quad \text{Factor trinomial}$$

$$3(x+2)^2 - 22 = 0 \quad \text{Combine trinomial} \rightarrow \text{square}$$

$$y = 3(x+2)^2 - 22 \rightarrow \text{Vertex}(-2, -22)$$

iii) Finding the Quadratic Equation:

Ex#3) Find equation of a parabola with vertex $(0, 3)$ & passing $(3, 4)$

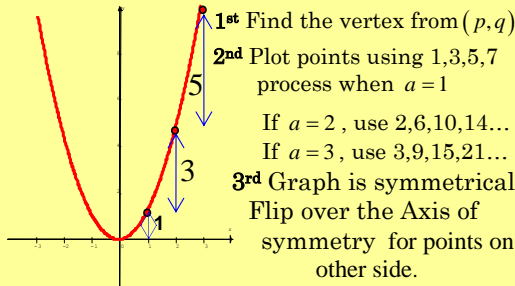
1st step: $p = 0, q = 3, x = 3, y = 4$

2nd step: solve for "a"

$$y = a(x-p)^2 + q \rightarrow 4 = a(3-0)^2 + 3$$

$$a = \frac{1}{9} \rightarrow y = \frac{1}{9}x^2 + 3$$

Graphing Quadratic Function: $y = ax^2$



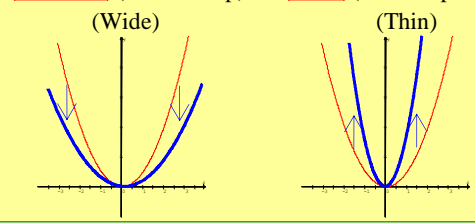
How "a, p, q" Affects the Graph

"P" Horizontal shift (Left or right)
ie: $(x-3)$ 3units right, $(x+2)$ 2units left

"q" Vertical shift (up or down)
 $y = x^2 + 3$ '3 units up' $y = x^2 - 4$ '4 units down'

"a" Vertical expansion or compression

$0 < a < 1$ (Vert. Comp) $a > 1$ (Vert. Expand)



III) Application of Quadratic Functions: Maximizing Revenue

$\frac{Q-Q_0}{P-P_0} = \frac{\Delta Q}{\Delta P}$	I	Δ
$R = P \times Q$	Q_0	ΔQ
	P	ΔP

Q_0 - initial quantity ΔQ - change in quantity
 P_0 - initial price ΔP - change in price

Ex: A shop sells 400 books at \$20 each. Each increase in \$4 will result in 40 fewer sales.

a) Write Q as a function of price "p"
b) Find the price that yields maximum Revenue

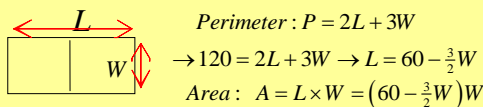
a)

	I	Δ
Q	400	-40
P	20	4

$$\rightarrow \frac{Q-400}{P-20} = \frac{-40}{4} \rightarrow Q = 600 - 10P$$

b) $R = Q \times P = (600 - 10P)P$ (find vertex)
Vertex $(30, 9000) \rightarrow P = \$30, \text{Max Rev} = \$9000$

Ex) A farmer wants to build a rectangular barn using 120 meters of fencing separating his cows and chickens. Determine the largest possible area for the barn.



Complete the square to find Vertex (Maximum)

$$A = -1.5W^2 + 60W = -1.5(W^2 - 40W)$$

$$= -1.5(W - 20)^2 + 600 \rightarrow \text{Vertex}(20, 600)$$

Width = 20m, Area = 600m², L = 30m

V) Inverse Functions: $y = f^{-1}(x)$

When finding the inverse function, switch "x" & "y", then isolate "y"

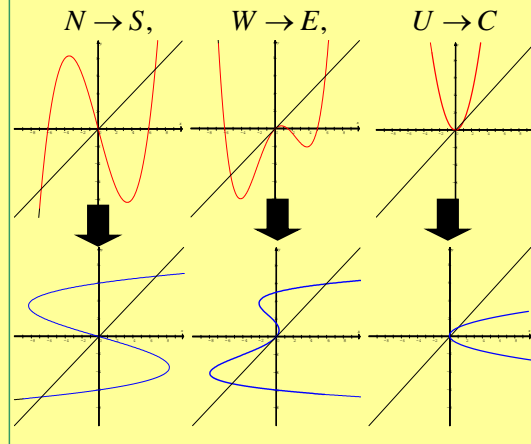
Ex: Find the inverse of $f(x) = \frac{3x+1}{4}$

$$y = \frac{3x+1}{4} \rightarrow x = \frac{3y+1}{4} \rightarrow 4x = 3y+1 \quad (\text{isolate } y)$$

$$4x-1 = 3y \rightarrow \frac{4x-1}{3} = y \rightarrow \frac{4x-1}{3} = f^{-1}(x)$$

Graphs of Inverse Functions:

The graph of an Inverse Function is a reflection of $f(x)$ in the line $y = x$



VI) Inverse of Quadratic Function:

When obtaining the inverse of QF, split the domain using the axis of symmetry to 2 parts: The domain of $f(x)$ will become the range of $f^{-1}(x)$:

$$y = (x-p)^2 + q \rightarrow f^{-1}(x) = \pm\sqrt{x-q} + p$$

$x > p$ (Right) $\rightarrow y > p$ (Top)
 $x < p$ (Left) $\rightarrow y < p$ (Bottom)

Ex: Find the Inverse of $y = (x-2)^2 + 1$

$$y = (x-2)^2 + 1 \quad \sqrt{x-1} = \sqrt{(y-2)^2}$$

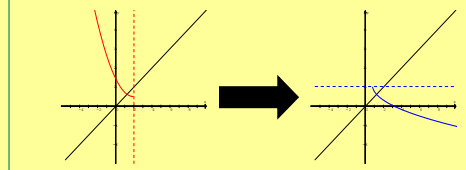
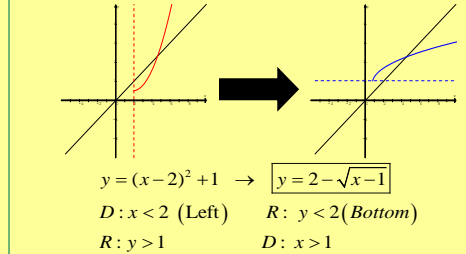
$$x = (y-2)^2 + 1 \quad \pm\sqrt{x-1} = y - 2$$

$$x-1 = (y-2)^2 \quad 2 \pm\sqrt{x-1} = y$$

Split the domain to 2 parts: Then $f^{-1}(x)$ is:

$$y = (x-2)^2 + 1 \rightarrow y = 2 + \sqrt{x-1}$$

$D: x > 2$ (Right) $R: y > 2$ (Top) &
 $R: y > 1$ $D: x > 1$



Ch4: Analysis of Equations & Inequalities

Quadratic Formula:

Formula to solve for "x" with a quadratic equation in the form of $ax^2 + bx + c = 0$

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}, \text{ where } b^2 - 4ac \geq 0$$

Ex: Find the roots of $2x^2 + 3x - 4 = 0$
(Find a,b,c then plug into formula)

$$a = 2, b = 3 \rightarrow b^2 = 9, c = -4$$

$$x = \frac{-3 \pm \sqrt{9 - 4(2)(-4)}}{2(2)} \rightarrow x = \frac{-3 \pm \sqrt{41}}{4} = \frac{-3 \pm 6.403}{4}$$

$$x = 0.851 \quad x = -2.35$$

Note: First move all terms to one side and be careful with \pm signs.

4.2: Nature of the Roots:

Use the **discriminant formula** to find how many roots are in the equation. 0, 1 or 2

solns. Discrim Formula: $D = b^2 - 4ac$

$$b^2 - 4ac > 0 \rightarrow 2 \text{ x-intercepts}$$

$$b^2 - 4ac = 0 \rightarrow \text{only 1 x-intercept}$$

$$b^2 - 4ac < 0 \rightarrow \text{no x-intercepts b/c can't } \sqrt{-1}$$

Note $\sqrt{b^2 - 4ac}$ is from Quadratic Formula

Review: Synthetic Division:

- Use the divisor to find number on the left
- Bring the first number down, you add downwards
- Multiple each number on the bottom with divisor to find next number diagonally

Ex#1) Divide $3x^3 + 11x^2 - 6x - 10$ by $x + 4$

$$\begin{array}{r|rrrr} -4 & 3 & 11 & -6 & -10 \\ & \downarrow & -12 & 4 & 8 \\ \hline & 3 & -1 & -2 & -2 \end{array} \rightarrow \text{Quot: } 3x^2 - 1x - 2$$

$$\text{Remainder: } -2$$

Note: Degree of terms in dividend must in descending order.

Two Reminders with Synthetic Division

i) If the Dividend is missing a term (skip in the exponents), replace missing term with coefficient of zero ie: (skipped from x^3 to x^1)

$$\text{Ie: } 3x^3 - 2x + 1 \rightarrow 3x^3 + 0x^2 - 2x + 1$$

2. If Divisor has a coefficient for the x-term, solve for "x" from the divisor. Do synthetic division. At the end, factor out the same coefficient from the quotient.

Ex: Divide: $4x^3 + 6x^2 - 2x + 4 \div 2x + 1$
 $2x + 1 \rightarrow x = -\frac{1}{2}$

$$\begin{array}{r|rrrr} -\frac{1}{2} & 4 & 6 & -2 & 4 \\ & \downarrow & -2 & -2 & 2 \\ \hline & 4 & 4 & -4 & 6 \end{array} \quad \begin{array}{l} \text{Dividend} = (x + \frac{1}{2})(4x^2 + 4x - 4) + 6 \\ D = 2(x + \frac{1}{2})(2x^2 + 2x - 2) + 6 \\ D = (2x + 1)(2x^2 + 2x - 2) + 6 \end{array}$$

Quotient (Q): $2x^2 + 2x - 2$ **Divisor (P):** $2x + 1$

Dividend $4x^3 + 6x^2 - 2x + 4$ **Remainder R = 6**

Division Statement $D = PQ + R$

$$4x^3 + 6x^2 - 2x + 4 = (2x + 1)(2x^2 + 2x - 2) + 6$$

4.3: Remainder Theorem

When a function $f(x)$ is divided by a binomial $(x - p)$, the remainder will be equal to $f(p)$.

Ex: Find Remainder when $3x^3 + 11x^2 - 6x - 10$ is divided by $(x + 4)$.

1st Find "p" from divisor $(x + 4) \rightarrow p = -4$

2nd Substitute "p" into $f(x)$ for "x"

$$3(-4)^3 + 11(-4)^2 - 6(-4) - 10$$

$$-192 + 176 + 24 - 10 = -2 \rightarrow \text{Remainder} = -2$$

Ex: Find "k" when $x^3 + 5x^2 + kx - 8$ divided by $(x - 3)$, remainder is 1.

1st $(x - 3) \rightarrow p = 3$

2nd $f(3) = (3)^3 + 5(3)^2 + k(3) - 8 = 1$

$$27 + 45 + 3k - 8 = 1 \rightarrow -63 = 3k \rightarrow k = -21$$

4.4 Factor Theorem:

If you divide a function by binomial $(x - k)$ and the remainder becomes zero, then $(x - k)$ is one of the factors of $f(x)$.

The factor theorem is used to convert a function from General Form to Factored form.

General Form: Factored Form:

$$f(x) = 2x^3 - 3x^2 - 11x + 6 \rightarrow (x - 3)(2x - 1)(x + 2)$$

Steps to Factor a Polynomial:

1. Use Remainder Thm to find 1st root. (Find "x" so that $f(x)$ is zero.) Hint: Use factors of the constant (last) term in dividend.

2. Use Syn. Div. to find quotient. $f(x)$ is the dividend and the root is the divisor. Purpose: break the function $f(x)$ into factors: $(x - k)$

*If quotient has a degree of 3 or bigger, then repeat steps 1&2, until the quotient is a trinomial

3. Factor the quotient (trinomial).

Ex#2) Factor $2x^3 + 5x^2 - x - 6$

i) Rem. Thm. Use factors of 6: $\pm 1, \pm 2, \pm 3, \pm 6$

$f(1) = 2(1)^3 + 5(1)^2 - (1) - 6 \rightarrow$ Therefore, 1 is a root,
 $= 2 + 5 - 1 + 6 = 0$ then $(x - 1)$ is a factor

ii) Syn. Div. to find Quotient: Remainder must be Zero!

$$\begin{array}{r|rrrr} 1 & 2 & 5 & -1 & -6 \\ & \downarrow & 2 & 7 & 6 \\ \hline & 2 & 7 & 6 & 0 \end{array} \rightarrow \text{Quot: } 2x^2 + 7x + 6$$

$$2 \quad 7 \quad 6 \quad 0 \rightarrow R = 0$$

iii) Factor the quotient:

$$2x^2 + 7x + 6 \rightarrow (2x + 3)(x + 2)$$

iv) Solution in Factored Form:

$$2x^3 + 5x^2 - x - 6 \rightarrow (2x + 3)(x - 1)(x + 2)$$

Ti-83: Factoring a Polynomial

Type equation into calc. and find the zeroes. The zeroes are the roots.

4.7: Radical Equations:

Ie: Solve $\sqrt{2x - 1} = 2 - x$

$$(\sqrt{2x - 1})^2 = (2 - x)^2 \quad \text{Square both sides}$$

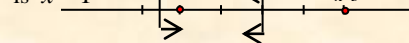
$$2x - 1 = 4 - 4x + x^2 \quad \text{Restrictions:}$$

$$0 = x^2 - 6x + 5 \quad 2x - 1 \geq 0 \rightarrow x \geq \frac{1}{2}$$

$$0 = (x - 5)(x - 1) \quad 2 - x \geq 0 \rightarrow x \leq 2$$

$$x = 5, x = 1 \quad \text{Check using number line}$$

$x = 5$ is not within the restriction, so the solution is $x = 1$



Cases with no solutions:

- Extraneous roots where solution is not within the restriction
- Isolate radical and one side is negative ie: i) $\sqrt{x} = x + 3$ ii) $\sqrt{3x - 5} = -4$

4.8: Absolute Value $y = |f(x)|$

Steps: Solving $y = |f(x)|$

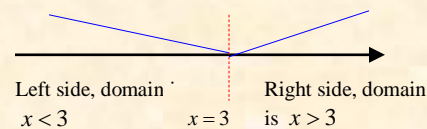
- Split the graph into 2 domains at the x-int.
- Draw V-shape graph for $y = |f(x)|$. Label each slope with equation. Left side has a neg. slope & Right has a pos. slope
- Solve inequality on each side. Check, the solution must be within its domain.

How to Split the Domain:

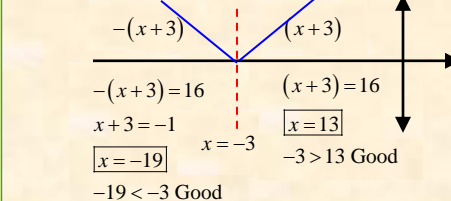
$$\text{Ie: } |2x - 6| = 10$$

Find x-int. within the abs. value

$$2x - 6 = 0 \rightarrow x = 3$$

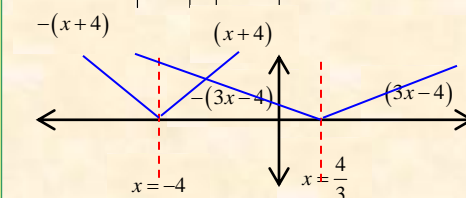


Ex: Solve $|x + 3| = 16$



The intersections are at $x = -19, x = 13$

Ex: Solve: $|x + 4| + |3x - 4| = 10$



$$\begin{array}{l} -(x + 4) - (3x - 4) = 10 \quad (x + 4) - (3x - 4) = 10 \quad (x + 4) + (3x - 4) = 10 \\ -4x - 8 = 10 \quad -2x + 8 = 10 \quad 4x + 4 - 4 = 10 \\ -4x = 18 \quad -2x = 2 \quad 4x = 10 \\ x = 4.5 \text{ (rejected)} \quad x = -1 \text{ (in domain)} \quad x = 2.5 \text{ (in domain)} \end{array}$$

Solutions: $x = -1$ and $x = 2.5$

Ch5: Systems of Equations & Inequalities

Review: Line Equations:

$y = mx + b$ m : Slope, b : y-intercept

Ex: Indicate the slope and y-intercept:

$y = -3x + 4 \rightarrow m = -3, b = 4$

$y = 5 - 8x \rightarrow m = -8, b = 5$

$y = \frac{2x-8}{4} \rightarrow m = \frac{2}{4} = 0.5, b = \frac{-8}{4} = -2$

Note: Solving a system means finding the intersection

Solving a Linear System

1st Method 5.3: Solve by Add/Subtr.

Find LCM of coefficients for either "x" or "y". Add/Subtr. to eliminate variable with the same coefficient. Solve for remaining variable.

EX: Solve by Addition or Subtraction

$-7x + 5y = 6 \rightarrow (\times 2) \rightarrow -14x + 10y = 12$

$5x + 2y = 5 \rightarrow (\times 5) \rightarrow 25x + 10y = 25$

Subtract!

$\rightarrow -39x = -13 \rightarrow x = \frac{1}{3} \rightarrow y = \frac{5}{3}$

2nd Method 5.4: Solve by Substitution:

Isolate one variable in 1st equation. Subst. isolated variable into 2nd equation. Then solve.

Ex. Solve by Substitution

$4x + 5y = 13$

Isolate Sub

$x + 2y = 7 \rightarrow x = 7 - 2y$ into 1st eqn!

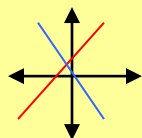
$4(7 - 2y) + 5y = 13 \rightarrow 28 - 8y + 5y = 13$

$-3y = -15 \rightarrow y = 5, x = -3$

5.2: Number of Solutions in a System 3 Possible Outcomes:

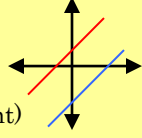
One soln:-1 intersection

Different Slope
(Not Parallel) (Consistent)



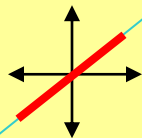
No soln:- Parallel

Slope-same but different
Y-intercepts
(No intersections - inconsistent)



Infinite soln.:(Same Line)

Slope-same & same
y-intercept
(Lines overlap - consistent)



Determining number of solutions in a Linear System with General Form:

When the lines equations are written in general form $ax + by = c$, just compare the coefficients of both equations.

a, b not in ratio \rightarrow 1 soln

a, b, c all in ratio \rightarrow infinite

a, b not c in ratio \rightarrow no soln.

Ex: Indicate the number of solution for each system:

a) $3x + 4y = 10 \rightarrow$ ratio for a is 2 $\rightarrow a, b$ not in ratio

$6x - 8y = 20$ ratio for b is -2 \therefore one soln.

b) $8x - y = 16 \rightarrow$ ratio for a, b is $\frac{3}{4} \rightarrow a, b$ in ratio but

$-6 + \frac{3x}{4} = 12$ ratio for c is $\frac{3}{4}$ not "c" \therefore no soln

c) $x + y = 2 \rightarrow$ ratio for a, b, c is 3 $\rightarrow a, b, c$ in ratio

$3x + 3y = 6$ \therefore Infinite soln.

5.6 Solving Systems with 3 Variables

Steps:

1. Find LCM for one variable.
2. Add/Subtr. to eliminate variable
3. Use elimination to solve the system

Ex: Solve for: $x, y,$ & z :

$2x - 5y + 2z = 29$ (Coeff. of "x" $\text{LCM} < 2, 4, 3 > = 12$)

$3x + 6y + 3z = 3$ (Subtr. 1st & 2nd eqn to elim. "x")

$4x + 3y + z = 13$ (Subtr. 2nd & 3rd eqn to elim. "x")

$\times 6 \rightarrow 12x - 30y + 12z = 174$ $\rightarrow -39y + 9z = 135$

$\times 3 \rightarrow 12x + 9y + 3z = 39$ $\rightarrow -15y - 9z = 27$

$\times 4 \rightarrow 12x + 24y + 12z = 12$

Add remaining eqn to eliminate "z"

$-54y = 162 \rightarrow y = -3$

$-15(-3) - 9z = 27 \rightarrow z = 2$ Use previous eqn's to solve for "z" then "x"

$3x + 6(-3) + 3(2) = 3 \rightarrow x = 5$

EX: The sum of triple the second and four times the third number is equal to the one plus triple the first number. The sum of the first number and triple the second is equal to 12. The sum of twice the first number, the second number, and five is equal to twice the third. Set up the system of equation.

$3y + 4z = 1 + 3x$ $-3x + 3y + 4z = 1$

$x + 3y = 12 \rightarrow x + 3y + 0 = 12$

$2x + y + 5 = 3z$ $2x + y - 3z = -5$

5.6) TI-83: Solving Systems with 3 Variables

1st Enter the system into a Matrix:

[Matrix] \rightarrow right column **[Edit]** \rightarrow **[Enter]**

Press 3×4 for a 3 eqn system \rightarrow enter the coefficients into the Matrix. **[2nd]** **[Quit]** to exit

2nd Solve the Matrix:

[Matrix] \rightarrow right, down to **[B:rref]** \rightarrow **[Enter]**

[Matrix] \rightarrow Scroll down and find the matrix you want to solve then **[Enter]**

Note Reminders for Inequalities:

If inequality sign is $<$ or $>$ \rightarrow dotted line

If inequality sign is \leq or \geq \rightarrow solid line

Pick a test point that is NOT on line and is easy to evaluate. ie: (0, 1), (1, 0), (1, 1)

If test is True, shade same side

If test is False, shade opposite side

The inequality sign switches sides when you divide or multiply both sides of an equation by a negative number.

5.7 Graphing Linear inequalities:

Steps:

1. Graph the line, $y = mx + b$

2. Pick a test point not on line, ie (0,0)

3. Plug point into line equation, test inequality for True/False

4. True-shade same side, False -other side

Ex: Graph $2x - 5y > 10$

1. Graph $y = \frac{2x}{5} - 2$

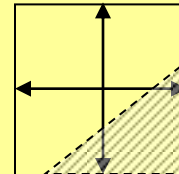
Note: Dotted line

2. Pick (0,0) to test

$2(0) - 5(0) > 10$

$0 > 10$ False!

3. Test is false, shade other side

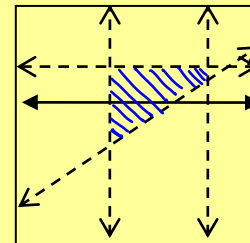


Ex: Graph the following System

$x < 6, x > -1, y < 3,$

$2x - 3y < 6$

Graph each line separately then pick a test point in each inequality (Shade the common side)



Note: $x = k$ is a vertical line

$y = k$ is a horizontal line

Applications of Linear Systems

Investments: $I = Prt$

I: Interest Earned, **P:** Principle,
r: rate (decimal), **t:** Time (years)

Ex: James invested \$1600 into two stocks, A & B. Stock A pays 7% and stock B pays 5%, annually. Total interest earned after one year was \$100. How much was invested in each stock?

1st Set up Interest $A(0.07) + B(0.05) = 100$

Equations Principle $A + B = 1600$

2nd Solve by Elimination

$A(0.07) + B(0.05) = 100 \rightarrow A(0.07) + B(0.05) = 100$

$A + B = 1600 \rightarrow (\times 0.07) \rightarrow A(0.07) + B(0.07) = 112$

$\rightarrow 0.02B = 12 \rightarrow B = \$600, A = \$1000$

Ex: A car shop makes no more than 10 cars/day, or 15 bikes/day, and no more than 20 vehicles a day altogether. Graph the system

Let: Cars be "x", Bikes be "y"

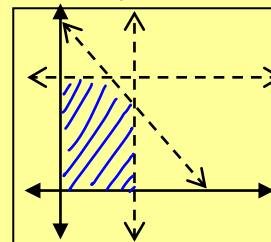
Set up System

$0 \leq x, 0 \leq y$

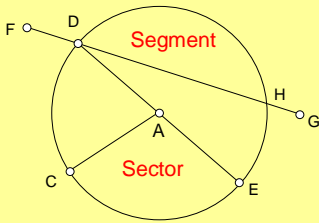
$x \leq 10, y \leq 15$

$x + y \leq 20$

Shaded area is the solution.



Ch 7: Properties of Angles & Chord



Circumference: the distance around a circle $C = \pi d$

Radius: A line with one endpoint is on the circum. and the other on the center of the circle. ie: \overline{CA}

Diameter: A line with both endpoints on the circum & the midpoint on the center of the circle. ie: \overline{DE}

Chord: Any line with both ends on the circumference. \overline{DH}

Arc: a fraction of the circumference:

Major Arc: an arc that is over 50% of the circumference

Minor Arc: an arc that is under 50% of the circumference

Sector: **Pizza slice**, area b/n two radii's of a circle

Sector Angle: the angle of the sector in the center of the circle $\angle DAC, \angle CAE$

Segment: (**watermelon slice**) An area of a circle separated by a chord

Secant: An extension of a chord $\overline{FG}, \overline{FH}$

Central Angle (aka: Sector angle) angle in the center of circle created by two radii's or diameter. $\angle DAC, \angle CAE$

Inscribed Angle: an angle created by two chords. Angle must be on the circumference. $\angle EDG$

7.2: Chord Properties:

A) A line is perpendicular to a chord (cross at 90°)

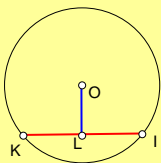
B) A line bisects a chord (cut in half)

C) A line crosses the center of a circle (line is a radius, diameter, or one endpoint is on center)

If A & B are true \rightarrow then C must be true:

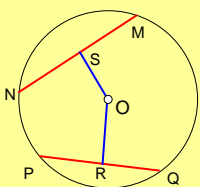
If A & C are true \rightarrow then B must be true:

If B & C are true \rightarrow then A must be true:



ie: If "O" center of circle (C) and OL bisects KI (B), then $\angle KLO = 90^\circ$ (A)

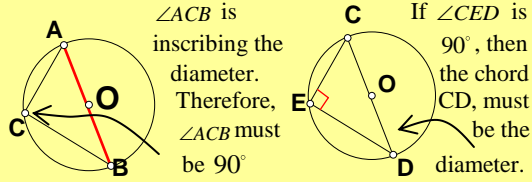
Carpenter's Method: Finding the center of a circle



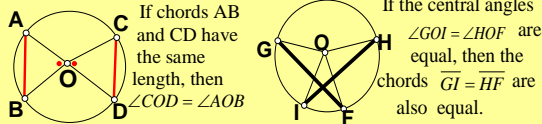
When you have two chords \overline{NM} \overline{PQ} in a circle, the perp. bisectors \overline{SO} \overline{OR} of each chord will cross at the center of the circle.

7.4 Properties of Angles in Circle

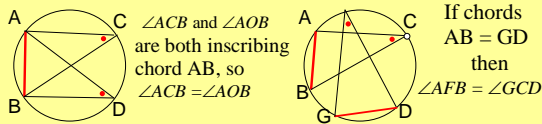
1. An **inscribed angle** in a **semi-circle** is equal to 90° (aka: an inscribed angle "containing or inscribing" a **diameter** is equal to 90°)



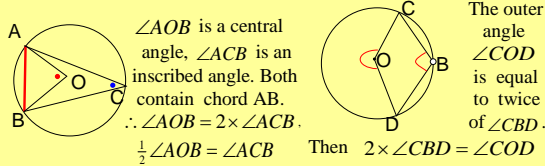
2. **Central Angles** containing equal chords/arcs have equal angles



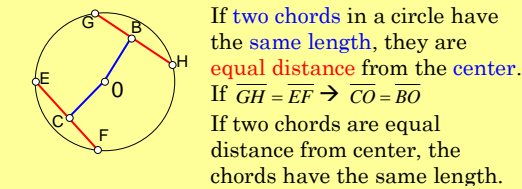
3. Inscribed angles containing (subtending) the same (equal) chord/arc, will have equal angles



4. The **inscribed angle** is equal to **half** of the **central angle** containing (subtending) the same chord/arc.

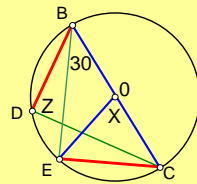


5. Two Chord Theorem



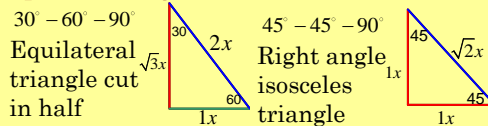
If **two chords** in a circle have the **same length**, they are **equal distance from the center**.
If $\overline{GH} = \overline{EF} \rightarrow \overline{CO} = \overline{BO}$
If two chords are equal distance from center, the chords have the same length.

Ex: Given "O" is the center and $EC=6\text{cm}$, find measure of $\angle x$, $\angle z$, and \overline{BC} .



$\angle x = 60^\circ$; $\text{centr } \angle = 2 \times \text{inscr } \angle$
 $\angle z = 90^\circ$; $\text{inscr } \angle$ by diameter
 $\overline{BC} = 12$; $\triangle BEC$ is a 30-60-90 special triangle

Special Triangles



Pythagorean Triples: $a^2 + b^2 = c^2$

3,4,5 5,12,13 8,15,17 7,24,25 20,21,29 9,40,41 6,8,10 10,24,26 16,30,34 14,28,50

NOTE: Many questions in this chapter contain right triangles. Use Pythagorean triples or Special triangles to find lengths of missing sides.

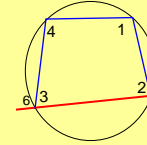
Ch 8: Other Circle Properties:

8.1 Properties of a Cyclic Quadrilateral CQ:

i) All 4 vertices (corners) must be on the circumference of the circle

ii) **Opposite angles** in a CQ add to 180°

iii) The **Exterior Angle** of a CQ is equal to the **opposite interior angle**



Property ii)

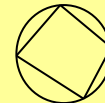
$\angle 1$ & $\angle 3$ are opp. \angle 's $\rightarrow \angle 1 + \angle 3 = 180^\circ$

$\angle 2$ & $\angle 4$ are opp. \angle 's $\rightarrow \angle 2 + \angle 4 = 180^\circ$

Property iii)

$\angle 5$ is ext. \angle , $\angle 4$ is opp. int. \angle , $\therefore \angle 5 = \angle 4$

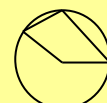
$\angle 6$ is ext. \angle , $\angle 1$ is opp. int. \angle , $\therefore \angle 6 = \angle 1$



IS a CQ!



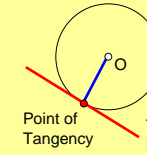
Not a CQ! One corner not on circumference



Not a CQ! Corner is on center

Tangent Properties:

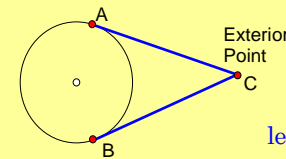
1.



A **tangent line** to a circle is **perp.** to the **radius** at the point of tangency.

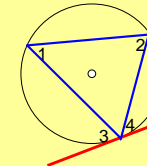
Note: A tangent line will intersect a circle at only one

2.



Tangent points to a similar **exterior point** are **equal in length**: $\overline{AC} = \overline{BC}$

3. **Tangent Chord Theorem**



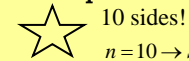
Angle between a **tangent line** and **chord** of a circle is equal to the **inscribed angle** $\angle 1 = \angle 4$ & $\angle 2 = \angle 3$

8.6 Angles in a Polygon:

i) Sum of all angles in a polygon with "n" sides: $S = 180(n-2)$

ii) Value of each interior angle in a Regular polygon with "n" sides. $A = 180 - \frac{360}{n}$

Ex: Find the sum of all the interior angles in a 5 pointed star.



10 sides!

$n = 10 \rightarrow S = 180(10-2) = 1440^\circ$

